

# Pattern Recognition

## Part 6: Object-to-vector Conversion

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Digital Signal Processing and System Theory



# Object-to-vector Conversion

## Contents

- ❑ Motivation
- ❑ Focus on text
- ❑ Basics (on distance measures)
- ❑ Context-word probabilities
- ❑ Possibilities to (mathematically) describe words
- ❑ Cost functions
- ❑ Training – Basic Ideas
- ❑ Training of Vector Models
- ❑ Final remarks



# Object-to-vector Conversion

## Motivation

### Transformer-based Neural Networks

- ❑ Basis for a variety of powerful AI approaches
  - ❑ Language translation (deepl, ...)
  - ❑ Text generation (chatGPT, ...)
- ❑ Based on a paper by Ashish Vaswani et al.: “Attention is All You Need”, appeared in 2017.

**Attention Is All You Need**

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|  |  |   |   |
|--|--|---|---|
| <p><b>Ashish Vaswani*</b><br/>Google Brain<br/>avaswani@google.com</p> | <p><b>Noam Shazeer*</b><br/>Google Brain<br/>noam@google.com</p>                   | <p><b>Niki Parmar*</b><br/>Google Research<br/>nikip@google.com</p>       | <p><b>Jakob Uszkoreit*</b><br/>Google Research<br/>usz@google.com</p> |
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**Abstract**

The dominant sequence transduction models are based on complex recurrent or convolutional neural networks that include an encoder and a decoder. The best performing models also connect the encoder and decoder through an attention mechanism. We propose a new simple network architecture, the Transformer, based solely on attention mechanisms, dispensing with recurrence and convolutions entirely. Experiments on two machine translation tasks show these models to be superior in quality while being more parallelizable and requiring significantly less time to train. Our model achieves 28.4 BLEU on the WMT 2014 English-to-German translation task, improving over the existing best results, including ensembles, by over 2 BLEU. On the WMT 2014 English-to-French translation task, our model establishes a new single-model state-of-the-art BLEU score of 41.8 after training for 3.5 days on eight GPUs, a small fraction of the training costs of the best models from the literature. We show that the Transformer generalizes well to other tasks by applying it successfully to English constituency parsing both with large and limited training data.

\*Equal contribution. Listing order is random. Jakob proposed replacing RNNs with self-attention and started the effort to evaluate this idea. Ashish, with Illia, designed and implemented the first Transformer models and has been crucially involved in every aspect of this work. Noam proposed scaled dot-product attention, multi-head attention and the parameter-free position representation and became the other person involved in nearly every detail. Niki designed, implemented, tuned and evaluated countless model variants in our original codebase and tensor2tensor. Llion also experimented with novel model variants, was responsible for our initial codebase, and efficient inference and visualizations. Lukasz and Aidan spent countless long days designing various parts of and implementing tensor2tensor, replacing our earlier codebase, greatly improving results and massively accelerating our research.

†Work performed while at Google Brain.

‡Work performed while at Google Research.

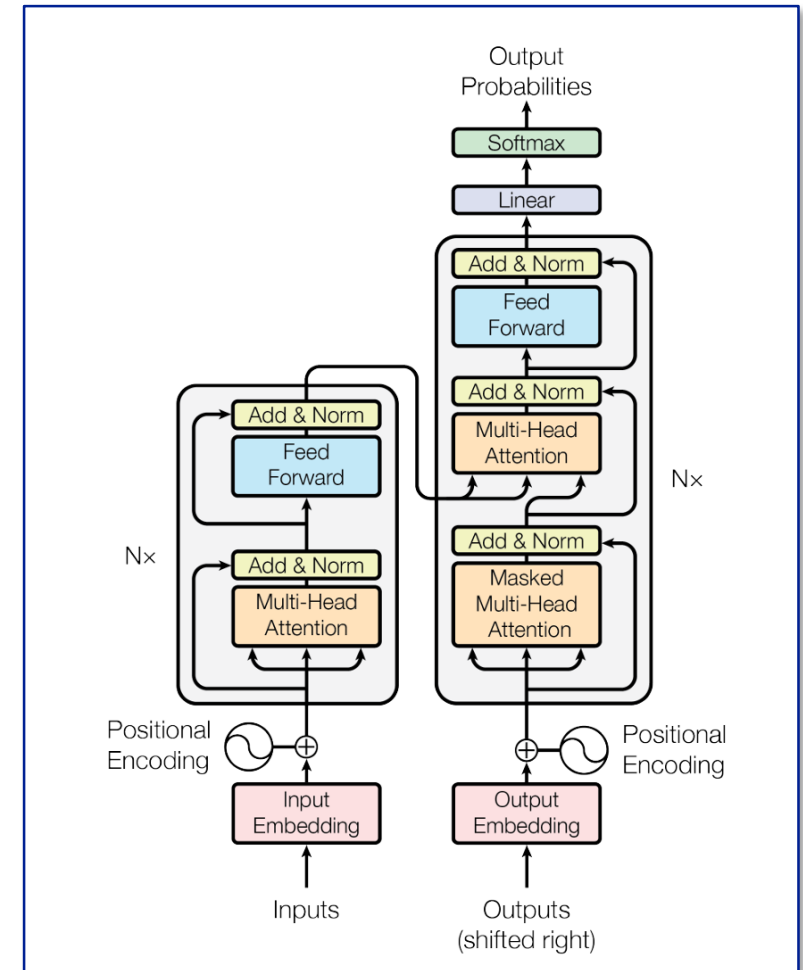
31st Conference on Neural Information Processing Systems (NIPS 2017), Long Beach, CA, USA.

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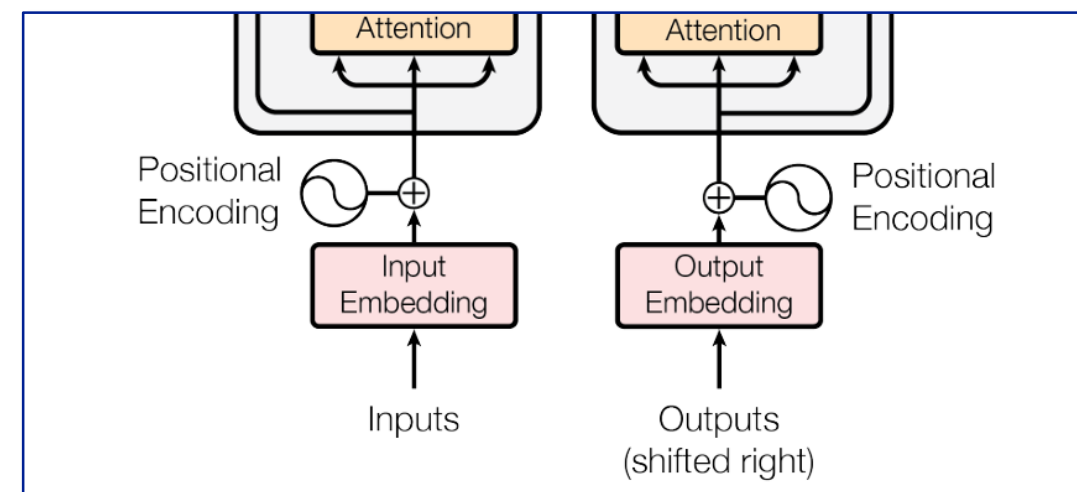


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- ❑ The generation of these vector models will be the topic of this lecture part.

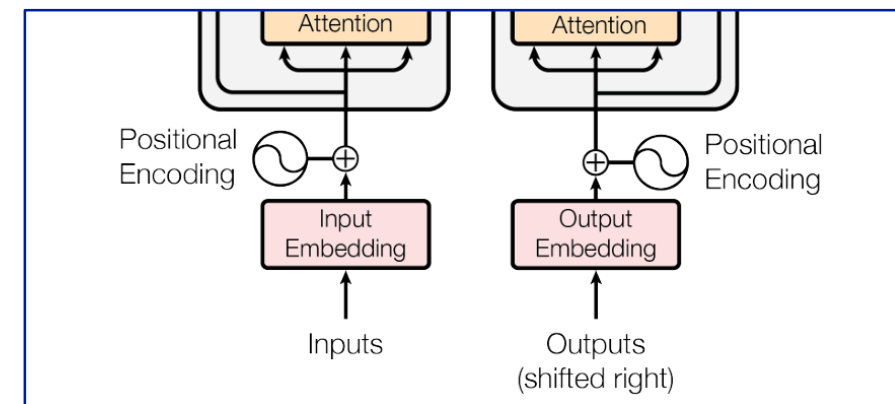


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*SoS – What – will – be – the – next –*

*SoS – Was – wird – das –*

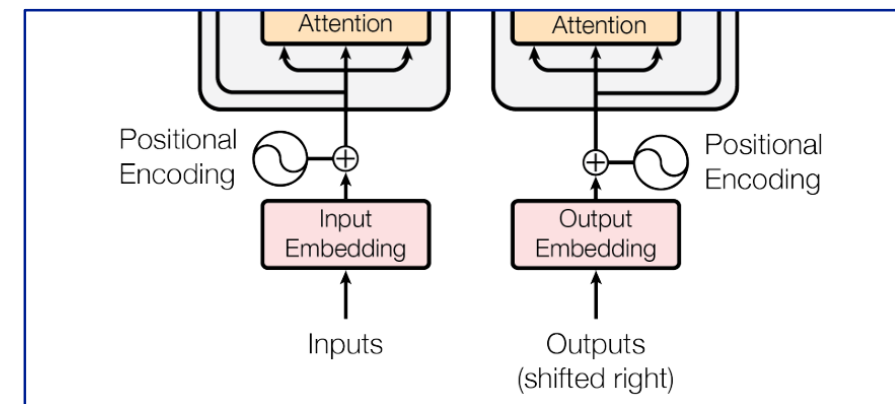
*Transforming this into a computer-processable (and “processable friendly”) manner will be the task of this lecture part.*

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*SoS – What – will – be – the – next –*

$$\{w_{\text{eng},n-5}, \dots, w_{\text{eng},n-1}, w_{\text{eng},n}\}$$

*SoS – Was – wird – das –*

$$\{w_{\text{ger},n-5}, \dots, w_{\text{ger},n-1}\}$$

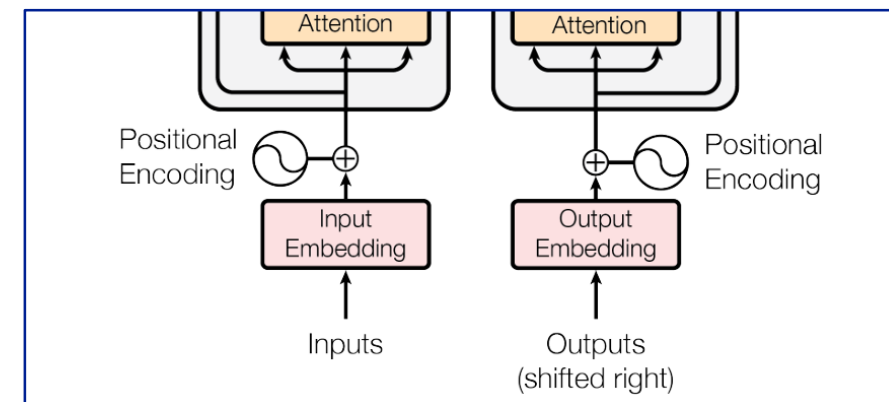
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*SoS – What – will – be – the – next –*

$$\{w_{\text{eng},n-5}, \dots, w_{\text{eng},n-1}, w_{\text{eng},n}\}$$

$$\{\mathbf{x}_{\text{eng},18}, \dots, \mathbf{x}_{\text{eng},144}, \mathbf{x}_{\text{eng},258}\}$$

*SoS – Was – wird – das –*

$$\{w_{\text{ger},n-5}, \dots, w_{\text{ger},n-1}\}$$

$$\{\mathbf{x}_{\text{ger},255}, \dots, \mathbf{x}_{\text{ger},158}\}$$

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*Start of sentence*

- ❑ Here a so-called transformer approach was used and extended by so-called attention networks.
- ❑ Those networks will be discussed later.

*Entries of word lists*

- ❑ But prior to applying the attention networks a conversion from words to high-dimensional vectors is required

- ❑ The generation of these vector models will be the topic of this lecture part.

*High-dimensional  
(100 ... 1000)  
word vectors*

*SoS – What – will – be – the – next –*

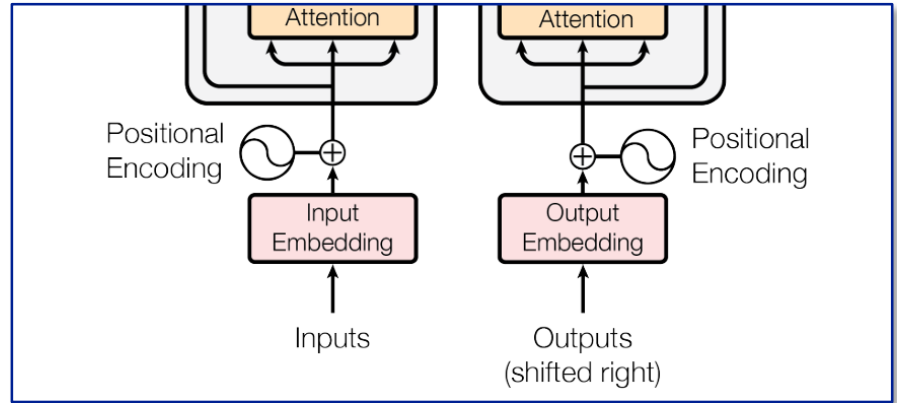
$$\{w_{eng,n-5}, \dots, w_{eng,n-1}, w_{eng,n}\}$$

$$\{x_{eng,18}, \dots, x_{eng,144}, x_{eng,258}\}$$

*SoS – Was – wird – das –*

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$$\{x_{ger,255}, \dots, x_{ger,158}\}$$



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## Focus on text

### *Objects versus words:*

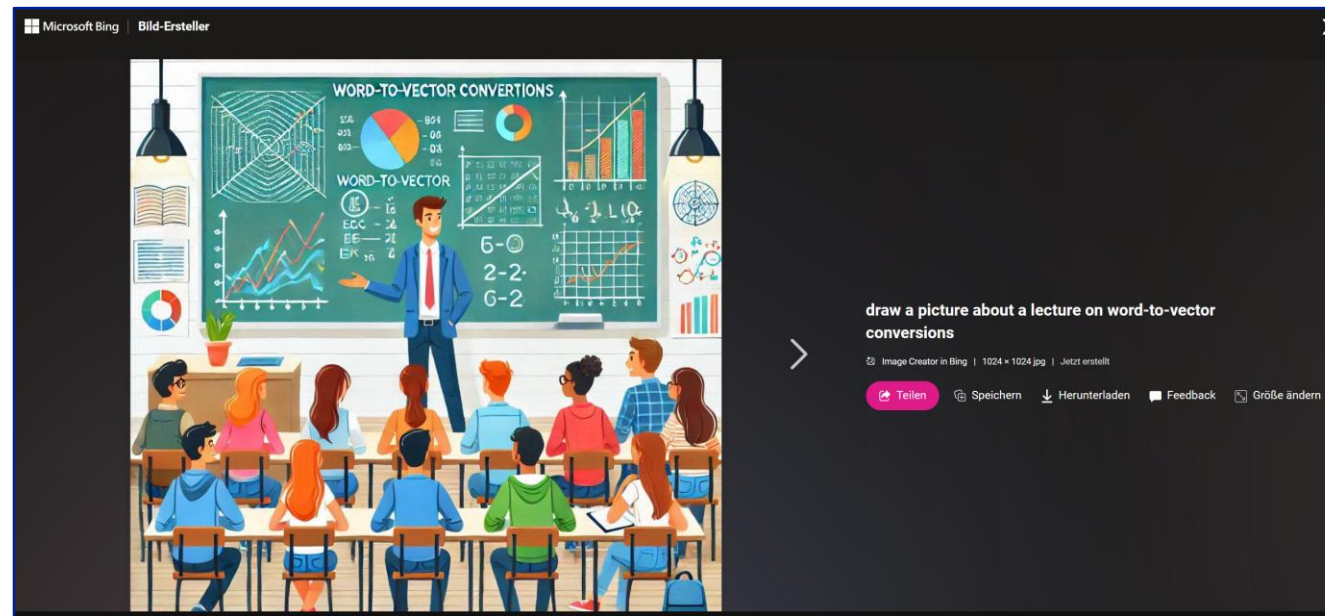
- In the following we will mainly focus on words and sentences.
- Words in our meaning here are conventional words such as “I”, “can”, “do”, “it”, but also the start and the end of a sentence (coded as “SOS” and “EOS”) and all punctuation marks.

# Object-to-vector Conversion

## Focus on text

### *Objects versus words:*

- In the following we will mainly focus on words and sentences.
- Words in our meaning here are conventional words such as “I”, “can”, “do”, “it”, but also the start and the end of a sentence (coded as “SOS” and “EOS”) and all punctuation marks.
- Beside text also pictures or sequences of pictures can be treated in a similar way – however, we will focus here only on words.



# Object-to-vector Conversion

## Basics

### *Vector distances and similarity measures:*

- The most obvious distance between two vectors is their Euclidean distance:

$$\|\mathbf{x}_1 - \mathbf{x}_2\|^2 = \sum_{i=0}^{D-1} (x_{1,i} - x_{2,i})^2.$$

*Small, if vectors are close to each other.*

# Object-to-vector Conversion

## Basics

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*Small, if vectors are close to each other.*

- Another one – something that we will use in the following – is the vector (dot) product:

$$\mathbf{x}_1^T \mathbf{x}_2 = \sum_{i=0}^{D-1} x_{1,i} x_{2,i}.$$

*Large, if vectors are close to each other.*

# Object-to-vector Conversion

## Basics

### Vector distances and similarity measures:

- The most obvious distance between to vectors is their Euclidean distance:

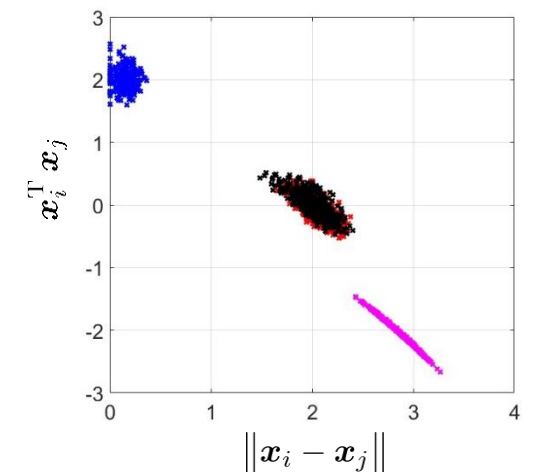
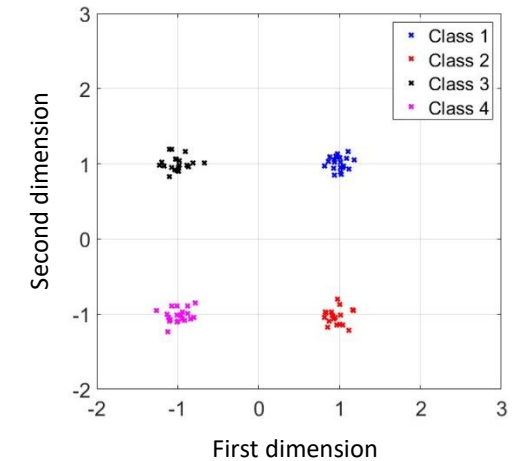
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## Context-word probabilities

*Conditional word probabilities:*

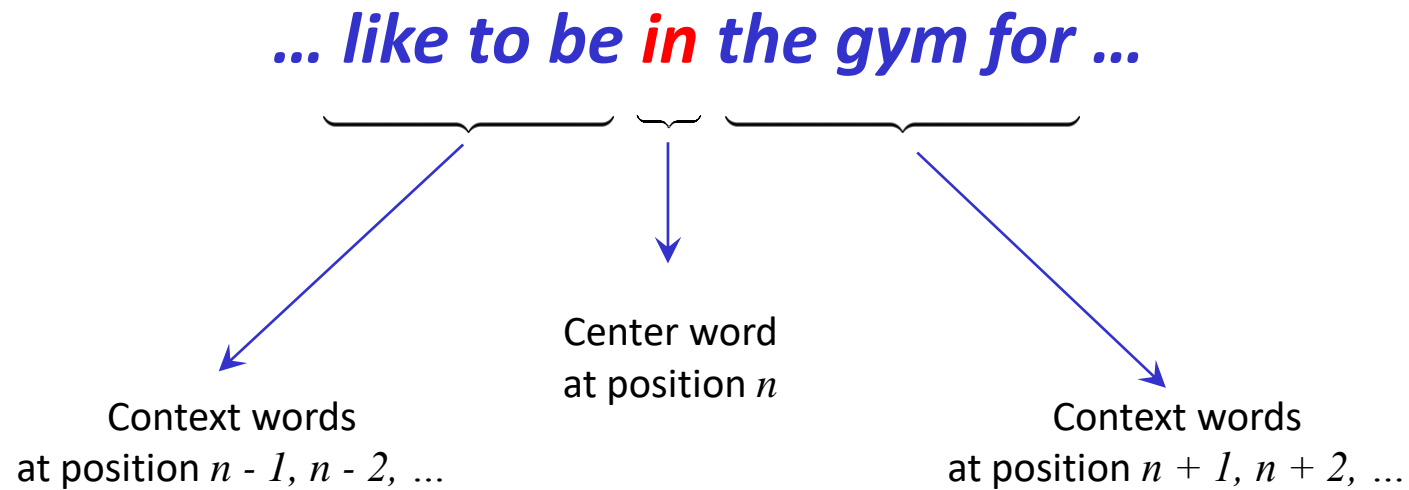
*(example part of a sentence)*

*... like to be **in** the gym for ...*

# Object-to-vector Conversion

## Context-word probabilities

*Conditional word probabilities:*





# Object-to-vector Conversion

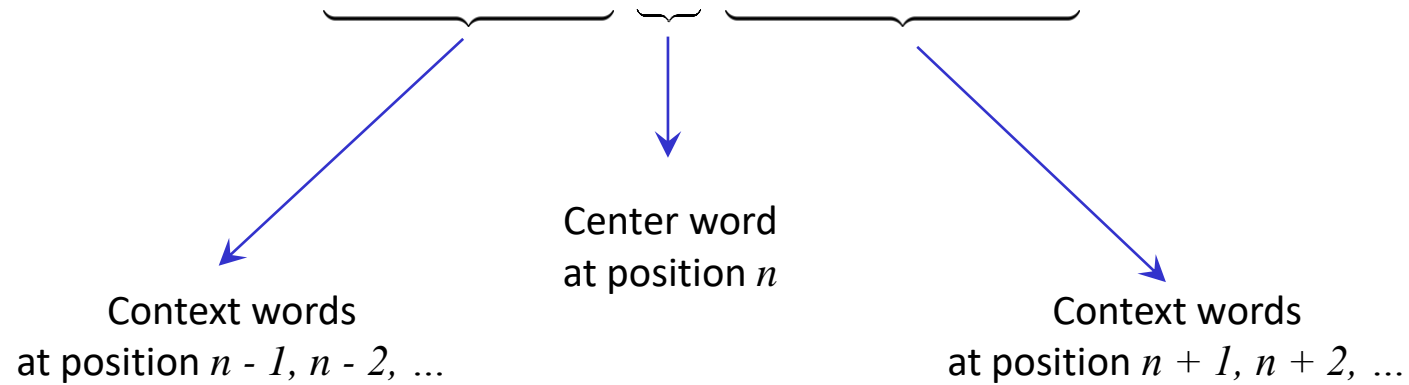
## Context-word probabilities

### Conditional word probabilities:

*Probability for the previous word ...*

$$p(w_{n-1} | w_n)$$

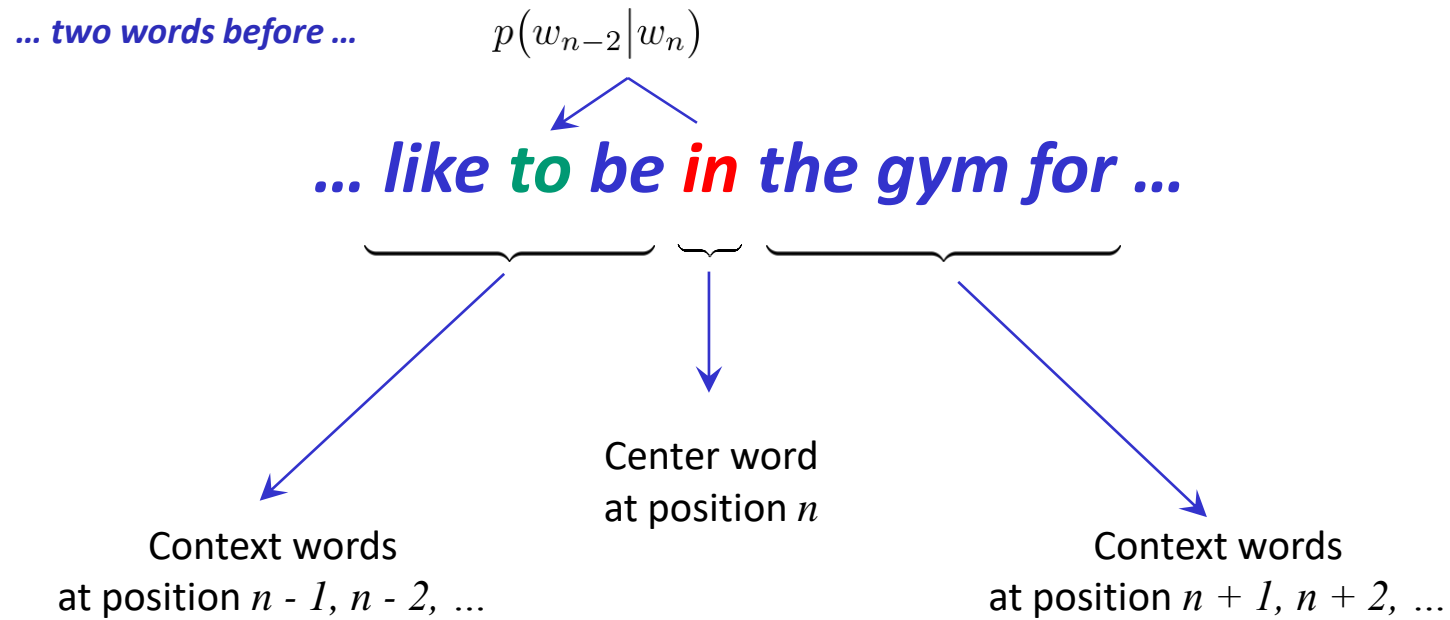
*... like to **be** **in** the gym for ...*



# Object-to-vector Conversion

## Context-word probabilities

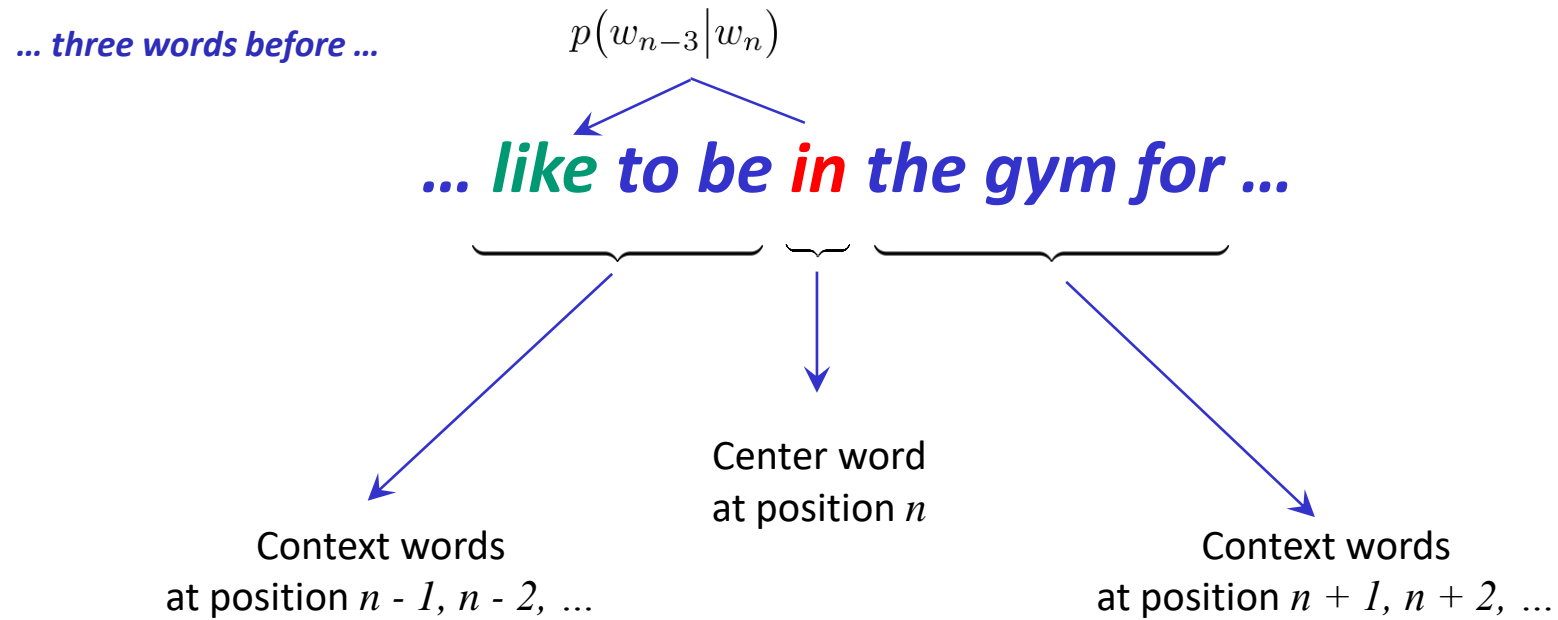
### Conditional word probabilities:



# Object-to-vector Conversion

## Context-word probabilities

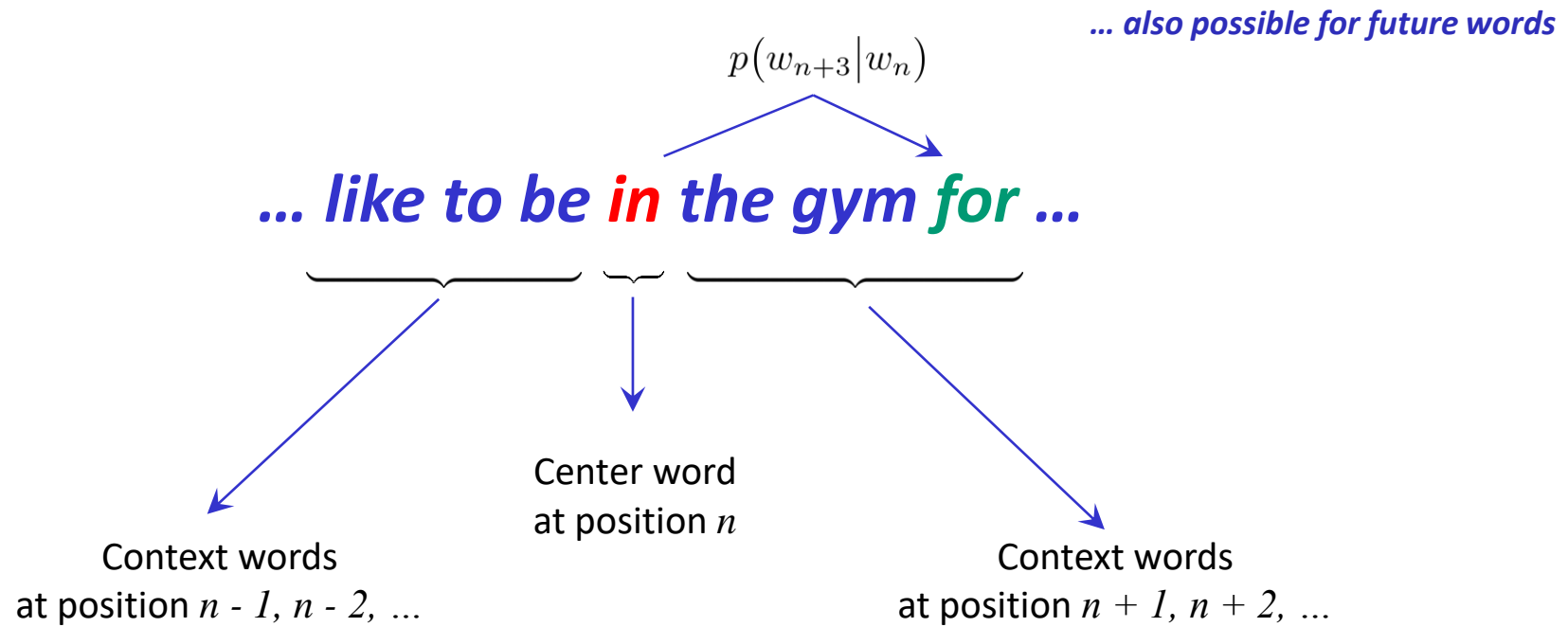
### Conditional word probabilities:



# Object-to-vector Conversion

## Context-word probabilities

*Conditional word probabilities:*



# Object-to-vector Conversion

Possibilities to (mathematically) describe words

*Word list / object list:*

and

amateur

animal

...

zebra

zumba

*All words (without duplicates) – in total  $N$  words.*

# Object-to-vector Conversion

Possibilities to (mathematically) describe words

## *Word list / object list:*

*Option 1 would be to give each word an integer number.*

and  $w(0) = 0$

amateur  $w(1) = 1$

animal  $w(2) = 2$

...

zebra  $w(N - 2) = N - 2$

zumba  $w(N - 1) = N - 1$

*This allows to efficiently “process” words by means of a computer / a neural network. However, this is not the best option ....*

*All words (without duplicates) – in total N words.*

# Object-to-vector Conversion

Possibilities to (mathematically) describe words

## Word list / object list:

|         | <i>Option 1</i>    | <i>Option 2 would so-called one-hot encoded vectors</i> |
|---------|--------------------|---|
| and     | $w(0) = 0$         | $w(0) \rightarrow [1, 0, 0, \dots, 0, 0]^T$             |
| amateur | $w(1) = 1$         | $w(1) \rightarrow [0, 1, 0, \dots, 0, 0]^T$             |
| animal  | $w(2) = 2$         | $w(2) \rightarrow [0, 0, 1, \dots, 0, 0]^T$             |
| ...     |                    |   |
| zebra   | $w(N - 2) = N - 2$ | $w(N - 2) \rightarrow [0, 0, 0, \dots, 1, 0]^T$         |
| zumba   | $w(N - 1) = N - 1$ | $w(N - 1) \rightarrow [0, 0, 0, \dots, 0, 1]^T$         |

*This allows to perform vector operations (such as additions and subtractions), but this is not of great value at this stage.*

*However, the individual entries can be interpreted as probabilities – but this is not used here.*

*All words (without duplicates) – in total N words.*

# Object-to-vector Conversion

Possibilities to (mathematically) describe words

## Word list / object list:

|         | <i>Option 1</i>    | <i>Option 2</i>                                 | <i>Option 3 would be vectors of dimension M (with <math>M \ll N</math>)</i> |
|---------|--------------------|---|---|
| and     | $w(0) = 0$         | $w(0) \rightarrow [1, 0, 0, \dots, 0, 0]^T$     | $w(0) \rightarrow \mathbf{x}_0$   |
| amateur | $w(1) = 1$         | $w(1) \rightarrow [0, 1, 0, \dots, 0, 0]^T$     | $w(1) \rightarrow \mathbf{x}_1$   |
| animal  | $w(2) = 2$         | $w(2) \rightarrow [0, 0, 1, \dots, 0, 0]^T$     | $w(2) \rightarrow \mathbf{x}_2$   |
| ...     |                    |   |   |
| zebra   | $w(N - 2) = N - 2$ | $w(N - 2) \rightarrow [0, 0, 0, \dots, 1, 0]^T$ | $w(N - 2) \rightarrow \mathbf{x}_{N-2}$                                     |
| zumba   | $w(N - 1) = N - 1$ | $w(N - 1) \rightarrow [0, 0, 0, \dots, 0, 1]^T$ | $w(N - 1) \rightarrow \mathbf{x}_{N-1}$                                     |

*All words (without duplicates) – in total N words.*



## Cost functions

### *Text from Wikipedia about “Machine Learning”:*

Machine learning is a field of study in artificial intelligence concerned with the development and study of statistical algorithms that can learn from data and generalize to unseen data, and thus perform tasks without explicit instructions. Quick progress in the field of deep learning, beginning in 2010s, allowed neural networks to surpass many previous approaches in performance.

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## Cost functions

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*Select current center word*

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*Selecting a “word window” – consisting of previous and follow-up words*

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### *Compute the following probability:*

$$\prod_{k=-K, k \neq 0}^{k=K} p(w_{n+k} | w_n)$$

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*Shift the center word and the window by one word*

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### *Compute the probability of the overall paragraph / text:*

$$\prod_{n=0}^{N-1} \prod_{k=-K, k \neq 0}^{k=K} p(w_{n+k} | w_n)$$

*Please note, that N is indicating here all words of the text (in contrast to the slides before, where N has been the number of different words)!*

### *Gradient-based optimization*

- The word probabilities will be dependent on the word vectors:

$$p(w_i|w_j) = p(\mathbf{x}_i|\mathbf{x}_j).$$

**Gradient-based optimization**

- The word probabilities will be dependent on the word vectors:

$$p(w_i | w_j) = p(\mathbf{x}_i | \mathbf{x}_j).$$

- Thus, the global probability can be written like this:

$$\prod_{n=0}^{N-1} \prod_{k=-K, k \neq 0}^{k=K} p(w_{n+k} | w_n) = \prod_{n=0}^{N-1} \prod_{k=-K, k \neq 0}^{k=K} p(\mathbf{x}_{i(n,k)} | \mathbf{x}_{i(n)}).$$



# Object-to-vector Conversion

## Training – Basic Ideas

### *Gradient-based optimization*

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- This could be used as a cost function with all parameters described in the set of parameters  $\theta$ :

$$\tilde{J}(\theta) = \prod_{n=0}^{N-1} \prod_{k=-K, k \neq 0}^{k=K} p(\mathbf{x}_{i(n,k)} | \mathbf{x}_{i(n)}, \theta).$$

### Gradient-based optimization

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$$\tilde{J}(\theta) = \prod_{n=0}^{N-1} \prod_{k=-K, k \neq 0}^{k=K} p(\mathbf{x}_{i(n,k)} | \mathbf{x}_{i(n)}, \theta).$$

- Since probabilities are non-negative, it turns out that a normalized and logarithmic cost function leads to the same optimum (optima), but has benefits, when computing gradients:

$$J(\theta) = \frac{1}{N} \frac{1}{2K+1} \sum_{n=0}^{N-1} \sum_{k=-K, k \neq 0}^{k=K} \log \left( p(\mathbf{x}_{i(n,k)} | \mathbf{x}_{i(n)}, \theta) \right).$$

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## Training – Basic Ideas

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- To find a good set of parameters  $\theta$ , a gradient based correction will be used:

$$\theta^{(m+1)} = \theta^{(m)} + \mu \frac{d}{d\theta} J(\theta),$$

with  $\mu$  being an appropriately chosen step size and  $m$  being the iteration index.

*How to estimate the conditional probabilities*

□ Our cost function was

$$J(\boldsymbol{\theta}) = \frac{1}{N} \frac{1}{2K+1} \sum_{n=0}^{N-1} \sum_{k=-K, k \neq 0}^{k=K} \log \left( p(\mathbf{x}_{i(n,k)} | \mathbf{x}_{i(n)}, \boldsymbol{\theta}) \right).$$

# Object-to-vector Conversion

## Training – Basic Ideas

### *How to estimate the conditional probabilities*

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$$J(\theta) = \frac{1}{N} \frac{1}{2K+1} \sum_{n=0}^{N-1} \sum_{k=-K, k \neq 0}^{k=K} \log \left( p(\mathbf{x}_{i(n,k)} | \mathbf{x}_{i(n)}, \theta) \right).$$

- Now we need a way to estimate the conditional probabilities:

$$p(\mathbf{x}_{\text{context}} | \mathbf{x}_{\text{center}}, \theta).$$

Context word
Center word

### *How to estimate the conditional probabilities*

- Now we need a way to estimate the conditional probabilities:

$$p(\mathbf{x}_{\text{context}} | \mathbf{x}_{\text{center}}, \boldsymbol{\theta}).$$

↓
↓  
 Context word      Center word

- A natural way would be to use Euclidian distances:

$$\|\mathbf{x}_{\text{context}} - \mathbf{x}_{\text{center}}\|^2.$$

Whenever this distance is small, the probability would be high. In case of large distances, the probabilities should be small.

### *How to estimate the conditional probabilities*

- Now we need a way to estimate the conditional probabilities:

$$p(\mathbf{x}_{\text{context}} | \mathbf{x}_{\text{center}}, \boldsymbol{\theta}).$$

Context word
Center word

- A natural way would be to use Euclidian distances:

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Whenever this distance is small, the probability would be high. In case of large distances, the probabilities should be small.

- Beside the distance approach also dot product approaches combined with exponential functions can be used:

$$p(\mathbf{x}_{\text{context}} | \mathbf{x}_{\text{center}}, \boldsymbol{\theta}) \propto e^{\mathbf{x}_{\text{context}}^T \mathbf{x}_{\text{center}}}.$$

### *How to estimate the conditional probabilities*

- Beside the distance approach also dot product approaches combined with exponential functions can be used:

$$p(\mathbf{x}_{\text{context}} | \mathbf{x}_{\text{center}}, \boldsymbol{\theta}) \propto e^{\mathbf{x}_{\text{context}}^T \mathbf{x}_{\text{center}}}.$$

- To ensure the rules of probabilities a normalization is added:

$$p(\mathbf{x}_{\text{context}} | \mathbf{x}_{\text{center}}, \boldsymbol{\theta}) = \frac{e^{\mathbf{x}_{\text{context}}^T \mathbf{x}_{\text{center}}}}{\sum_{n=0}^{N-1} e^{\mathbf{x}_n^T \mathbf{x}_{\text{center}}}}.$$



# Object-to-vector Conversion

## Training – Basic Ideas

### How to estimate the conditional probabilities

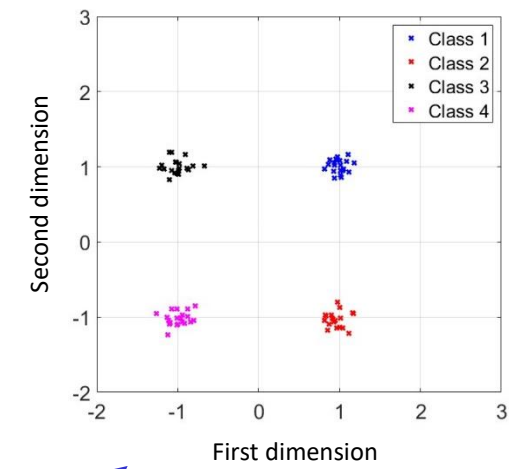
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- To visualize this, a simple example with a small vector dimension

$$\mathbf{x}_n = [x_{n,0}, x_{n,1}]^T$$

is depicted on the left.



4 times 20 vectors

# Object-to-vector Conversion

## Training – Basic Ideas

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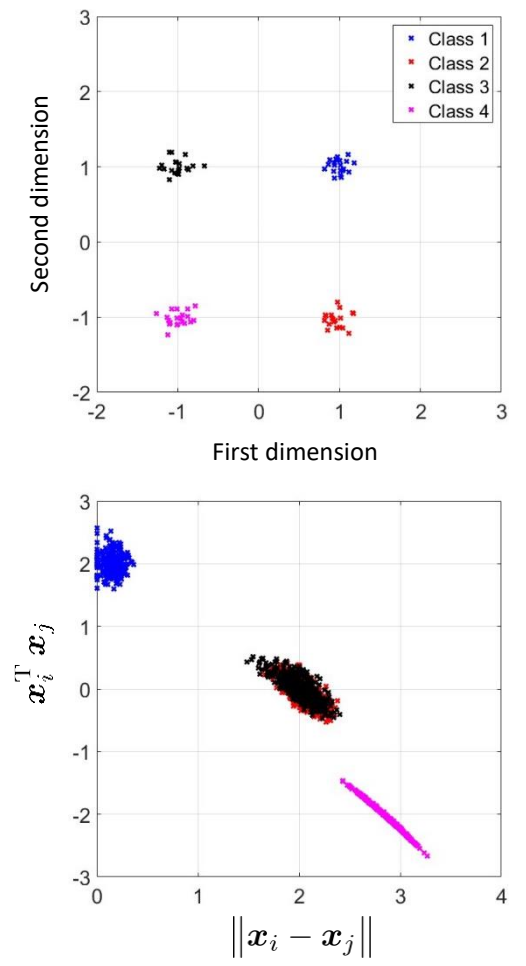
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- First, the Euclidian distance versus the dot product is depicted.



# Object-to-vector Conversion

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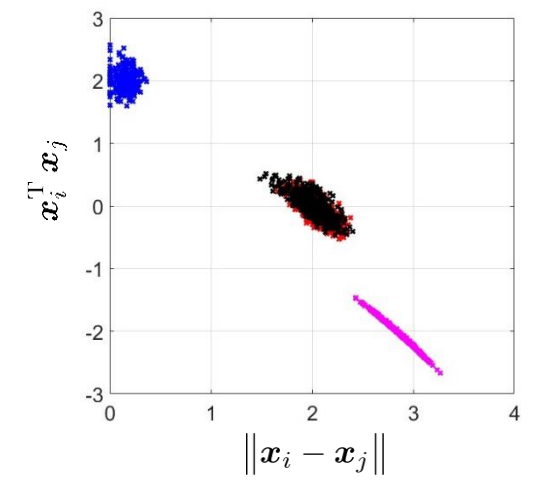
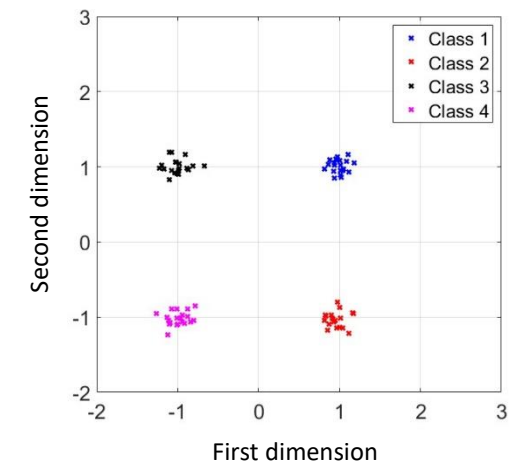
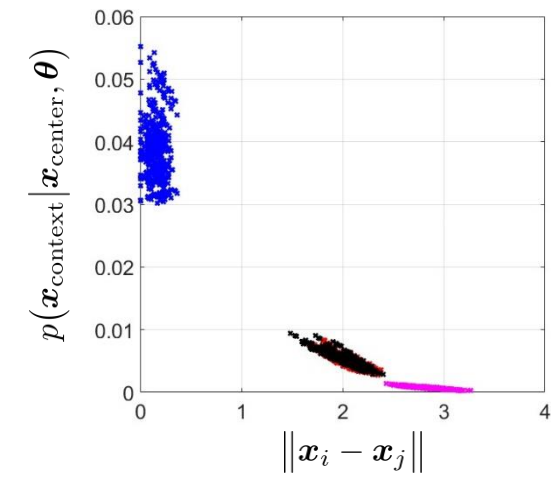
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- To visualize this, a simple example with a small vector dimension

$$\mathbf{x}_n = [x_{n,0}, x_{n,1}]^T$$

is depicted on the left.

- First, the Euclidian distance versus the dot product is depicted.
- Secondly, the probability approach vs the Euclidian distance is depicted.



# Object-to-vector Conversion

## Training of Vector Models

### *Back to the gradient-based update:*

- We started with the following cost function:

$$J(\boldsymbol{\theta}) = \frac{1}{N} \frac{1}{2K+1} \sum_{n=0}^{N-1} \sum_{k=-K, k \neq 0}^{k=K} \log \left( p(\mathbf{x}_{i(n,k)} | \mathbf{x}_{i(n)}, \boldsymbol{\theta}) \right).$$

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- This cost function can be (partially) differentiated to obtain gradients:

$$\boldsymbol{\theta}^{(m+1)} = \boldsymbol{\theta}^{(m)} + \mu \frac{d}{d\boldsymbol{\theta}} J(\boldsymbol{\theta}),$$

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- For a specific center word, this gradient can be refined as:

$$\mathbf{x}_{\text{center}}^{(m+1)} = \mathbf{x}_{\text{center}}^{(m)} + \mu \frac{\partial}{\partial \mathbf{x}_{\text{center}}} J(\dots, \mathbf{x}_{\text{center}}^{(m)}, \dots).$$

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$$J(\theta) = \frac{1}{N} \frac{1}{2K+1} \sum_{n=0}^{N-1} \sum_{k=-K, k \neq 0}^{k=K} \log \left( \frac{e^{\mathbf{x}_{\text{context},i(n,k)}^T \mathbf{x}_{\text{center},i(n)}}}{\sum_{n=0}^{N-1} e^{\mathbf{x}_{\text{context},n}^T \mathbf{x}_{\text{center}}}} \right).$$

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# Object-to-vector Conversion

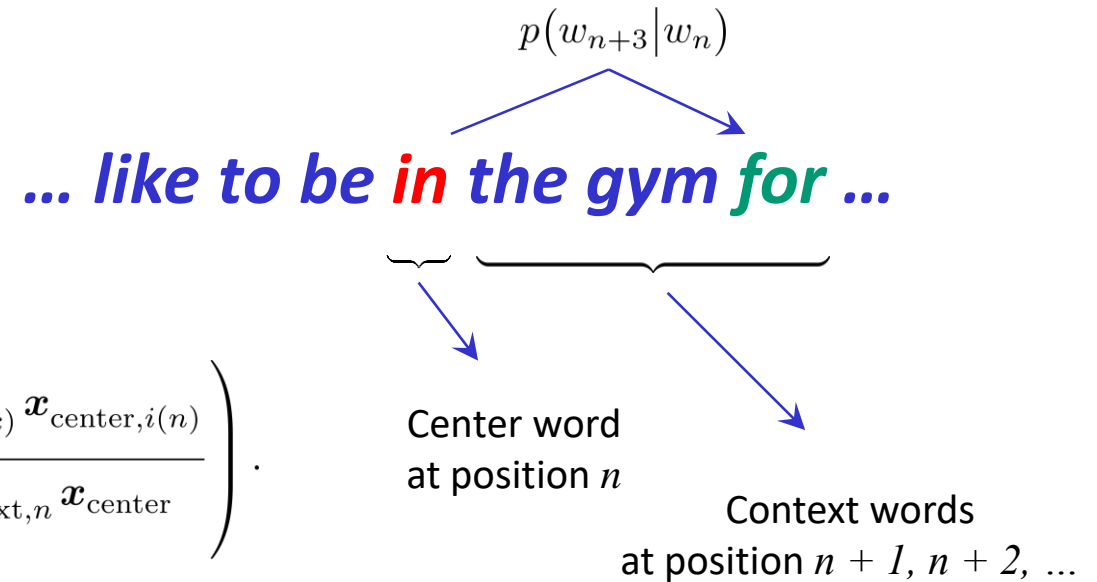
## Training of Vector Models

### Back to the gradient-based update:

- When going over a training text, we can correct the center word vector with a correction going into the following direction

$$\mathbf{x}_{\text{center}}^{(m+1)} = \mathbf{x}_{\text{center}}^{(m)} + \mu \frac{\partial}{\partial \mathbf{x}_{\text{center}}} J(\dots, \mathbf{x}_{\text{center}}^{(m)}, \dots).$$

$$= \mathbf{x}_{\text{center}}^{(m)} + \mu \frac{1}{N} \frac{1}{2K + 1} \frac{\partial}{\partial \mathbf{x}_{\text{center}}} \log \left( \frac{e^{\mathbf{x}_{\text{context},i(n,k)}^T \mathbf{x}_{\text{center},i(n)}}}{\sum_{n=0}^{N-1} e^{\mathbf{x}_{\text{context},n}^T \mathbf{x}_{\text{center}}}} \right).$$



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- Let us focus now on the gradient for a specific center word and a specific context word:

$$\frac{\partial}{\partial \mathbf{x}_{\text{center}}} \log \left( \frac{e^{\mathbf{x}_{\text{context},k}^T \mathbf{x}_{\text{center}}}}{\sum_{n=0}^{N-1} e^{\mathbf{x}_{\text{context},n}^T \mathbf{x}_{\text{center}}}} \right).$$

# Object-to-vector Conversion

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- First of all, we can change the log of a ratio into a subtraction of individual logs:

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- In the first term the log and the exponential function are inverse to each other and, thus, can be cancelled:

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- Now the computation of the first gradient is pretty simple:

$$\frac{\partial}{\partial \mathbf{x}_{\text{center}}} \log \left( \frac{e^{\mathbf{x}_{\text{context},k}^T \mathbf{x}_{\text{center}}}}{\sum_{n=0}^{N-1} e^{\mathbf{x}_{\text{context},n}^T \mathbf{x}_{\text{center}}}} \right) = \mathbf{x}_{\text{context},k} - \frac{\partial}{\partial \mathbf{x}_{\text{center}}} \log \left( \sum_{n=0}^{N-1} e^{\mathbf{x}_{\text{context},n}^T \mathbf{x}_{\text{center}}} \right).$$

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- Next we can apply the “chain rule” for the second part:

$$\frac{\partial}{\partial \mathbf{x}_{\text{center}}} \log \left( \frac{e^{\mathbf{x}_{\text{context},k}^T \mathbf{x}_{\text{center}}}}{\sum_{n=0}^{N-1} e^{\mathbf{x}_{\text{context},n}^T \mathbf{x}_{\text{center}}}} \right) = \mathbf{x}_{\text{context},k} - \frac{1}{\sum_{n=0}^{N-1} e^{\mathbf{x}_{\text{context},n}^T \mathbf{x}_{\text{center}}}} \frac{\partial}{\partial \mathbf{x}_{\text{center}}} \sum_{i=0}^{N-1} e^{\mathbf{x}_{\text{context},i}^T \mathbf{x}_{\text{center}}}.$$

# Object-to-vector Conversion

## Training of Vector Models

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□ Now exchanging the order of the partial differentiation and the sum (both are linear operators) in the last term:

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- Applying again the “chain rule” for the last term leads to:

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## Training of Vector Models

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□ Finally we rearrange the sums a bit:

$$\frac{\partial}{\partial \mathbf{x}_{\text{center}}} \log \left( \frac{e^{\mathbf{x}_{\text{context},k}^T \mathbf{x}_{\text{center}}}}{\sum_{n=0}^{N-1} e^{\mathbf{x}_{\text{context},n}^T \mathbf{x}_{\text{center}}}} \right) = \mathbf{x}_{\text{context},k} - \sum_{i=0}^{N-1} \frac{e^{\mathbf{x}_{\text{context},i}^T \mathbf{x}_{\text{center}}}}{\sum_{n=0}^{N-1} e^{\mathbf{x}_{\text{context},n}^T \mathbf{x}_{\text{center}}}} \mathbf{x}_{\text{context},i}.$$



# Object-to-vector Conversion

## Training of Vector Models

*Back to the gradient-based update:*

$$p(\mathbf{x}_{\text{context},i} | \mathbf{x}_{\text{center}}, \boldsymbol{\theta}) = \frac{e^{\mathbf{x}_{\text{context},i}^T \mathbf{x}_{\text{center}}}}{\sum_{n=0}^{N-1} e^{\mathbf{x}_{\text{context},n}^T \mathbf{x}_{\text{center}}}}$$

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□ By remembering the definition of the conditional probability, we can rewrite the “weight”:

$$\frac{\partial}{\partial \mathbf{x}_{\text{center}}} \log \left( \frac{e^{\mathbf{x}_{\text{context},k}^T \mathbf{x}_{\text{center}}}}{\sum_{n=0}^{N-1} e^{\mathbf{x}_{\text{context},n}^T \mathbf{x}_{\text{center}}}} \right) = \mathbf{x}_{\text{context},k} - \sum_{i=0}^{N-1} p(\mathbf{x}_{\text{context},i} | \mathbf{x}_{\text{center}}, \boldsymbol{\theta}^{(m)}) \mathbf{x}_{\text{context},i}$$

# Object-to-vector Conversion

## Training of Vector Models

### Back to the gradient-based update:

- By remembering the definition of the conditional probability, we can rewrite the “weight”:

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- This finally leads a correction step if a certain context and center word combination is seen during the training:

$$\mathbf{x}_{\text{center}}^{(m+1)} = \mathbf{x}_{\text{center}}^{(m)} + \tilde{\mu} \left( \mathbf{x}_{\text{context},k}^{(m)} - \sum_{i=0}^{N-1} p(\mathbf{x}_{\text{context},i}^{(m)} | \mathbf{x}_{\text{center}}^{(m)}) \mathbf{x}_{\text{context},i}^{(m)} \right).$$

with

$$p(\mathbf{x}_{\text{context},i}^{(m)} | \mathbf{x}_{\text{center}}^{(m)}) = \frac{e^{[\mathbf{x}_{\text{context},i}^{(m)}]^T \mathbf{x}_{\text{center}}^{(m)}}}{\sum_{n=0}^{N-1} e^{[\mathbf{x}_{\text{context},n}^{(m)}]^T \mathbf{x}_{\text{center}}^{(m)}}.$$

## Final Remarks

### *Back to the gradient-based update:*

- A similar approach can be used for the training of the context words. However, sometimes the same vectors are used for center and context words.

# Object-to-vector Conversion

## Final Remarks

### *Back to the gradient-based update:*

- ❑ A similar approach can be used for the training of the context words. However, sometimes the same vectors are used for center and context words.
- ❑ Stopping of the training is done whenever
  - ❑ the cost function (maximization of the “text probability”) does not change significantly any more or
  - ❑ after a certain (maximum) amount of iteration steps.

The videos below give further inside into the training of word-to-vector conversions:

**Details of word2vec**

For each word  $t = 1 \dots T$ , predict surrounding words in a window of “radius”  $m$  of every word.

Objective function: Maximize the probability of any context word given the current center word:

$$J'(\theta) = \prod_{t=1}^T \prod_{\substack{-m \leq j \leq m \\ j \neq 0}} p(w_{t+j} | w_t; \theta)$$

Negative Log Likelihood  $J(\theta) = -\frac{1}{T} \sum_{t=1}^T \sum_{\substack{-m \leq j \leq m \\ j \neq 0}} \log p(w_{t+j} | w_t)$

Where  $\theta$  represents all variables we will optimize

Stanford University

<https://www.youtube.com/watch?v=ERibwqs9p38>

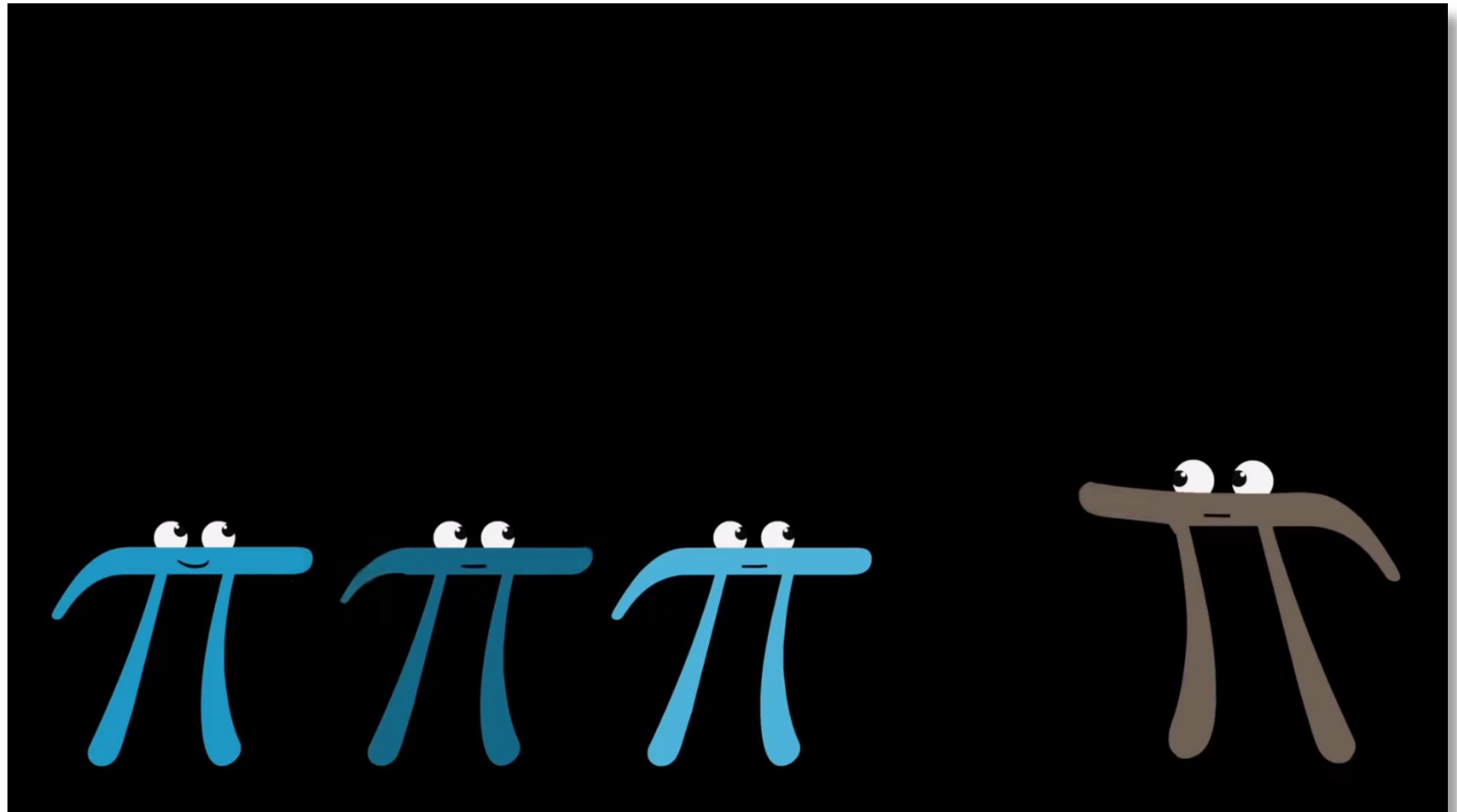
Stanford University

<https://www.youtube.com/watch?v=ASn7ExxLZws>

# Object-to-vector Conversion

## Final Remarks

*Video from  
3Blue1Brown  
(YouTube)*



# Object-to-vector Conversion

## Summary and Outlook

### Summary:

- ❑ Motivation
- ❑ Focus on text
- ❑ Basics (on distance measures)
- ❑ Context-word probabilities
- ❑ Possibilities to (mathematically) describe words
- ❑ Cost functions
- ❑ Training – Basic Ideas
- ❑ Training of Vector Models
- ❑ Final remarks

### Next part:

- ❑ Gaussian mixture models (GMMs)

